

## The Visual and Structural Properties of Quasicrystals

**Tony Robbin, artist, tonyrobbinatr@gmail.com**

**Summary:** With a simplicity of standardized plates, rods, and nodes, quasicrystal geometry affords a visual richness that surpasses more ordinary spaceframes. To be used as architecture, however, their structural characteristics and possibilities need to be studied. That process has begun. Computer programs identify the hidden structures in the seemingly random quasicrystal patterns; these structures can be used to make the visual splendor of quasicrystals into practical, rigid structures.

**Keywords:** *Quasicrystal Sculpture, Quasicrystal Architecture, Stability*

### VISUAL CONSIDERATIONS

A visually rich and complex quasicrystal sculpture is quickly assembled with relatively few standard parts of only three types.



Quasicrystals fill space with a non-repeating pattern; parts repeat, but not at regular intervals. In two dimensions, the pattern might be a Penrose tessellation, although other similar patterns could also be in this category. In three dimensions, the units are two skewed cubes, and in a lattice structure these can be made with rods and dodecahedral nodes. All the rods are of the same length; all the nodes are the same and in the same orientation; all the faces of the

lattice are the same rhomb, and can be filled with identical plates.

For the Cherry Valley Sculpture Exhibition of 2012, I made a quasicrystal sphere. It has a triacontahedral hull – a 30 sided figure that derives from the fusion of a regular dodecahedron and a regular icosahedron.

Nested inside my hull is a rhombic icosahedron and nested inside that is a rhombic dodecahedron.

Even though all the parts are standard, the sculpture has 2-fold symmetry (of squares),



3-fold symmetry (of triangles and hexagons),



and 5-fold symmetry (of star pentagons), depending on the location of the viewer.



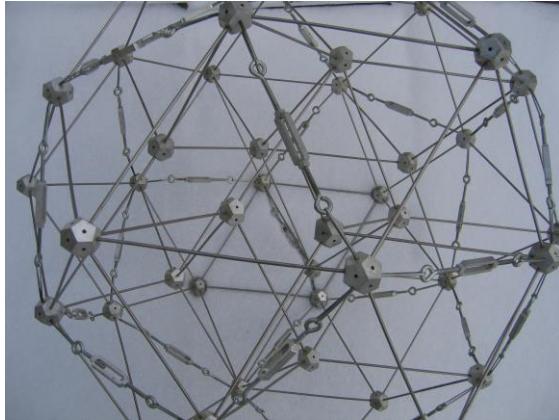
This wonderful complexity of aspect is also apparent in the shadows that the sculpture casts.



## STRUCTURAL CONSIDERATIONS

As an artist, I am primarily concerned with the visual properties of quasicrystals; for a wider application to architecture, however, the structural and rigidity properties of these structures must be understood. Two-dimensional and three-dimensional quasicrystals are composed of rhombs, which are not in themselves rigid. Solid dodecahederal nodes, such as I use, do provide some rigidity, but something must be done to establish an essential stability. In 1990 I began to study three techniques to make quasicrystals rigid: stress-skins, the triangulation of some rhombs, and quasicrystals as pate structures.

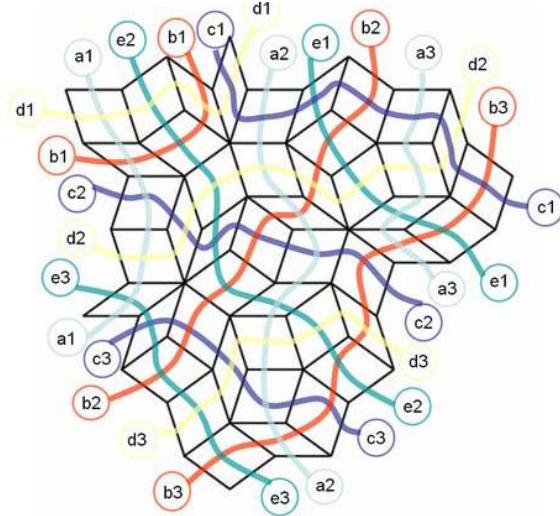
For the first option, I initially covered a quasicrystal ball with canvas pieces that were then seized with a plastic medium that shrank the material. Mathematical quasicrystals were first proposed as a model of a fluid because load applied to one part of the structure is not translated through the crystal but rather dispersed to the skin. While the surface canvas was tight, the canvas-covered quasicrystal ball was surprisingly strong – I sat on it, but as expected, the structure became flexible when the stress-skin loosened. The structural equivalent of a stressed-skin is shown below (next page): every exterior rhomb is crossed by a turnbuckle placing the “skin” in tension. Again, the ball is rigid. Unfortunately, not many architectural designs can incorporate a continuous, complex, and positively curved skin, with a quasicrystal interior.



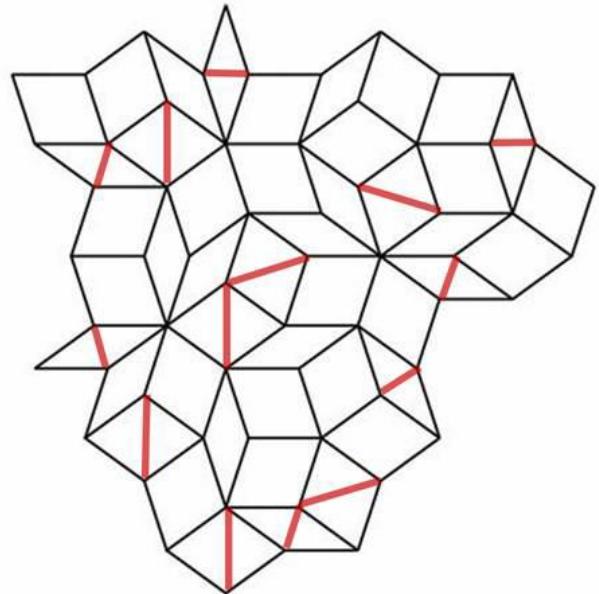
My friend Ture Wester, an engineer well known to this audience, has studied the second structural strategy: triangulating some rhombs with rigid members. Since these triangles ruin the visual properties noted above, it is necessary to discover the fewest possible bracing members. In the two-dimensional case, Wester noticed ribbons of adjacent cells that all have parallel edges. In fact he noticed five sets of these ribbons, or one set of ribbons rotated at 72 degrees around a central point. These sets of ribbon-lines are a hidden structure of the quasicrystal that were first described by Robert Amman, and called “multigrids” by Nicolas deBruijn, 1980, who used them in his algorithm to generate quasicrystals. (In general, quasicrystals are projections of regular cubic cells from higher dimensional space – these Amman lines or multigrids are residues of the higher dimensional rectilinear grids.) Thus, structural considerations of physical quasicrystals are deeply related to their hidden mathematical structures.

Wester found that these ribbons of cells with parallel edges allowed him to treat the pattern as if it were a rectangular grid. As in such rectangular grids, once every ribbon is fully braced once, the rigidity of the entire structure is assured.

Following this well-known rule, Wester could stabilize the pattern below with just 14 members: 15 total ribbons minus 1 duplicate bracing.



Wester’s analysis of the ribbon sub structure.



Wester’s minimal bracing of 14 bars.

Sadly, Ture died while still fairly young, and before he completed his examination of the three-dimensional case – the information really needed for architectural applications. For a large quasicrystal sculpture built in Denmark of 700 nodes, my engineering-candidate assistants and I intuitive placed acrylic plates to function like bracing bars, as also seen in the Cherry Valley quasicrystal. Like Wester’s examination of the two-dimensional grid, we found that relatively few plates-as-bars were needed to make large aggregates stiff enough to be lifted up by a crane from a single point. (see YouTube video: [http://www.youtube.com/watch?v=dFpi\\_nVoeNOc](http://www.youtube.com/watch?v=dFpi_nVoeNOc)) However we still need a theoretical understanding of quasicrystal lattices, and since there are Amman structures in a three-dimensional quasicrystal, then called Amman planes, an analogous theory should be possible.

Elsewhere in this volume, mathematician George Francis and his student collaborators Alex Burnley, Eliana Duarte, and Chong Ham continue Wester’s work. They have reviewed the relevant mathematical literature, proved Wester’s work in a rigorous way, and written a program in which a user can interactively brace 2D quasicrystal rhombic patterns, and then test for rigidity. This is a wonderful tool for seeing the hidden structure in quasicrystals, and using that structure for rigidity bracing. As of this writing a 3D version of the program remains elusive, although new strategies are promising.

I also investigated making quasicrystals with plates, without nodes or rods. There is a wonderful economy of means with plate-structure quasicrystals: every plate is the same shape. It is a rhomb with an

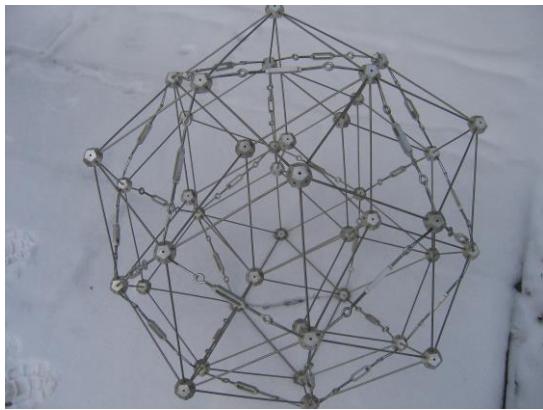
acute angle of  $\tan \tau: 1$ , or approximately 63.44 degrees. If the plates are to be sub-assembled into skewed-cube cells or half cells for subsequent assembly, then the plates could be beveled to ease that assembly. Only two sets (here called A and B) of beveled plates are necessary. The dihedral angles of bevel for plate A are as follows: 54 degrees for edges leading to the acute angles and 36 degrees for edges meeting at the oblate. For plate B: 18 degrees at the oblate and 72 degrees at the acute. Amazingly, plates of the same shape so cut will only assemble into the fat and skinny three-dimensional cells that are the basic building blocks of a three-dimensional quasicrystal. Here again there is an economy that speaks to the deep mathematical structure of quasicrystals: the patterns of the bevels are exactly the pattern of the well-known local matching rules for the two-dimensional quasicrystal, the Penrose pattern (alas, not fool-proof rules.)



Plate A is on the left.  
Plate B is on the right

Consider again the quasicrystal ball with turnbuckles. As mentioned, the triacontrahederal hull is derived from a dodecahedron and its dual an icosahedron: the twenty vertices of the dodecahedron and the ten vertices of the icosahedron are kept, the edges (they bisect in this scaling) are discarded, and then all the thirty vertices are connected by new edges of equal length. In the photo below, one can see that the

turnbuckles re-establish the dodecahedron with its pentagonal sides. These pentagons can neither deform nor rotate due to neighboring turnbuckles. And therefore, the quasicrystal ball is functionally a plate structure. As Wester has repeated reminded us in print, a plate-structure dodecahedron is stable because three pentagonal plates meet at each corner.



## PHILOSOPHICAL CONSIDERATIONS

Deep inside the algorithm of quasicrystal mathematical construction is the secret of their rigidity, and thus the path to their use in architectural structures. In general, quasicrystals retain the information of their original higher-dimensional cubic lattices when projected to two or three dimensions. This is precisely the clue needed to understand their optimal mathematical and physical structure. The two-dimensional Penrose pattern is a special case of a three-dimensional quasicrystal: the case when the cells are turned so that one set of members is completely foreshortened to non-existence. The local matching rules for this two-dimensional quasicrystal become the bevel rules when making plates to form

three-dimensional unit cells. Further, the general insight that the projected figures retain essential information from higher-dimensional rectangular grids is the secret of their mystery. Against all intuition, quasicrystals retain their perfect tessellation, their uniformity of edges, uniformity of node and node orientation, and their long-range orientational symmetry that was part of their cubic, pre-projected state.

## A CITY SQUARE

Imagine a city plaza, on the scale of the Metropol Parasol, covered with a quasicrystal structure. Underneath looking up, we see a 5-fold, pentagonal pattern, and at our feet we see the same pattern, also in color, projected as a kaleidoscope on the white marble floor. Looking to the left we see a 3-fold pattern of triangles, hexagons, and 60 degree parallelograms. Looking to the right we see the 2-fold symmetry of squares and cubes. Yet walking underneath, the magical structure seems to change before our eyes: what we took to be triangles become pentagons. Likewise, what seemed to be squares become triangles. The patterns at our feet transform before our eyes as the strong Seville sun passes over.

Uniformity of parts makes quasicrystals ideal candidates for architectural structures. Their mathematical properties generate their visual richness, a richness seen in mathematical models, in quasicrystal sculpture, and available for architecture.

## **REFERENCES:**

- [1] Duarte E. ; Francis G. “Stability of Quasicrystal Frameworks in 2D and 3D.” In this volume.
- [2] Robbin T.,[www.tonyrobbin.net](http://www.tonyrobbin.net); “An Architectural Body Having a Quasicrystal Structure.” U. S. Patent Office, patent number 5,603,188. 1997 (now in the public domain.)
- [3] Robbin T., << Engineering a New Architecture >>. Yale University Press 1996. ISBN 0-300-06116-1
- [4] Robbin T. ., << Shadows of Reality, the Fourth Dimension in Cubism, Relativity, and Modern Thought>>. Yale University Press, 2006. ISBN 0-300-11039-1
- [5] Wester T., “The Structural Morphology of Penrose and Quasicrystal Patterns, Part 1.” Adaptables2006, TU/e, International Conference of Adaptable Building Structures, Eindhoven, The Netherlands 03-05 July, 2006